



The Can-Do Crew



THE ROAD OF RESPECT
Respect



ALTRUISTIC ALL-STARS
Altruism



HANDFUL OF COMPASSION
Compassion



BE A PHILANTHROPIST
Philanthropy
Fundraising
Caring & Commitment



COOPERATION CREW
Cooperation



HEALTHY HERO
Nutrition



BE A LEADER!
Empathy
Empowerment
Inclusion



SPOTLIGHT ON INTEGRITY
Integrity



KINDNESS KID
Consideration
Kindness
Multigenerational
Relationships



GENEROUS GARDNER
Generosity



A TRUE FRIEND
Friendship



BE A PHILANTHROPIST
Philanthropy
Fundraising
Caring & Commitment

The Can-Do Crew



Grade levels: 2,3,4
Subject: Philanthropy
Time Frame: 50 - 65 mins

FOOTSTEPS TO PHILANTHROPY

Instilling the concept of **Philanthropy** early in children's lives is important. Students broaden their self-awareness, gain a strong understanding of their own values and learn how their actions can produce positive outcomes. Through multiple teaching strategies of creative games, self expression and role play, students increase their social awareness and responsibility to become charitable world citizens.

Experience **Philanthropy** in short, fun and easy to follow lesson plans for grades 2, 3 and 4.

Included in the Unit:

- | | |
|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------|
| <ul style="list-style-type: none">The Can-Do Crew and You Our Can-Do Code Path The Can-Do Code Project on screen, read aloud and follow directions | Time Frame: (3-4 minutes) |
| <ul style="list-style-type: none">I am a Philanthropist! Definition, Gesture and Example Let's be Philanthropic Super Crew World Changers Project on screen, read aloud and follow directions | (5- 6 minutes) |
| <ul style="list-style-type: none">A Can-Do Kid is a...Philanthropist "Give-Me-Five Fridays!" Story Let's Talk about the Story Project on screen, read aloud and discuss | (12-15 minutes) |
| <ul style="list-style-type: none">The Fun Footsteps to Philanthropy! The Fun Footsteps to Philanthropy! Game Project on screen or print page and follow directions | (10-15 minutes) |
| <ul style="list-style-type: none">Your Footsteps to Philanthropy Project on screen or print page and follow directions | (8-10 minutes) |
| <ul style="list-style-type: none">Who is a Philanthropist? You Be The Judge Project on screen, read aloud and follow directions | (12-15 minutes) |

What you will need:

1. Capability to display on screen or print copies
2. Paper for drawing, crayons or markers

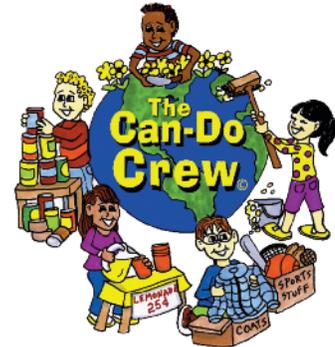
Bonus Activities:

Readers' Theatre: "Give-Me-Five Fridays"

The Can-Do Crew and You

We know that even **ONE** person
can make a big difference in the world...

by caring,
by finding ways to help,
and by doing good deeds.



It is **FUN, EASY** and **EVERYBODY** can do it!

Let's see if **YOU** can, too!

Do **YOU** care about other people?

If you do, Stand up

Do **YOU** help those in need?

If you do, Stand up and clap your hands

Do **YOU** do acts of kindness for others?

If you do, Stand up, clap your hands and stand on one foot.

Do **YOU** think you can Make a Difference in the world?

If you do, Stand up, clap your hands, stand on one foot and hop
all at the same time

Let's Shout out our Motto:



**We can
make the
world better!**



Now let's follow

Our **Can-Do Code** Path

Our **Can-Do Code** Path

leads us to a

Treasure Trunk

where we will uncover

Powerful, Mighty and Amazing World Changing Words



We call them **WCW** and
they will guide us to being



**Super Crew
World Changers**



Now stand up strong and tall.
Put your fists on your hips and shout:

We will:

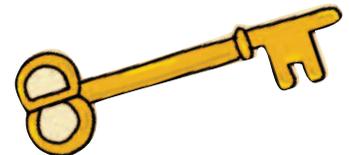
Learn these words!

Understand their meanings!

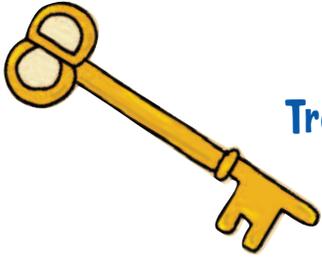
Use them everyday!

How do we get started?

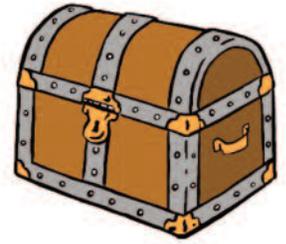
We need a **KEY**
to open the **WCW** Treasure Trunk!



The Can-Do Code



is the **KEY** to opening the
Treasure Trunk of World Changing Words
We live by the Can-Do Code.
It helps us Make the World Better!



Let's say it together:

When we are saying things
We are Mindful and Kind
Let's stand up, tap our heads and smile

When we are doing things
We Show Respect and Compassion
Let's stand up, salute then touch our hearts

Because our actions affect others
We are Considerate and Purposeful
Let's stand up, open our arms wide and march in place

Now that we have
the **KEY**,
let's open the
Treasure Trunk
on our Path to be
Super Crew
World Changers!

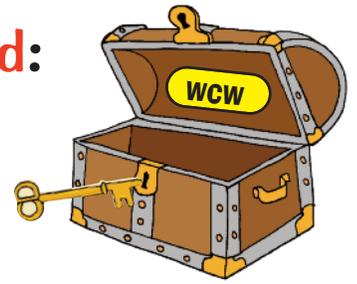




Here is our **World Changing Word**:

Philanthropist

Let's discover it's meaning and how we use it to make the world better.

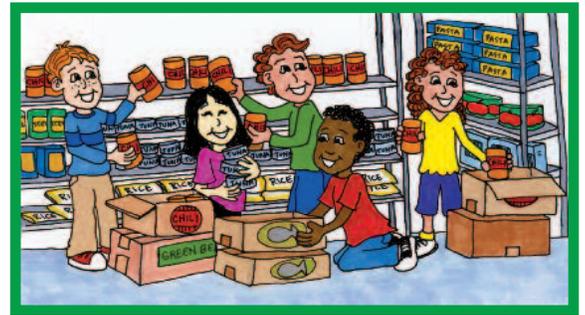


Philanthropist

a person who helps those in need by donating time, talent, treasure and/or money to a charitable cause

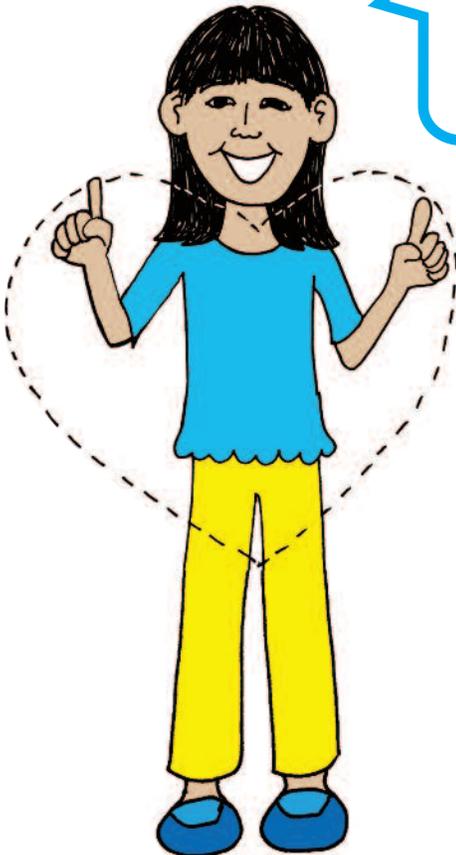
I am a **Philanthropist!**

Sarah donates her time and money to help the local food pantry



To help you remember what **Philanthropist** means, make this **Gesture**:

Make a big heart with your fingers in front of you because you care and want to help those in need





Let's Be



PHILANTHROPIC Super Crew World Changers

Here are some ways to show **Philanthropy**:

Every month Maggie volunteers at the local food pantry and donates one dollar to its Food Fund.

What does Maggie do to be a **PHILANTHROPIST**?

Bella donates her gently used books to the local book bank to give to children who have no books of their own.

Why does Bella become a **PHILANTHROPIST**?

George spends two hours each week teaching basketball to younger kids at his local YMCA.

How do George's actions make him a **PHILANTHROPIST**?

Show your **Super Crew World Changing POWER!**

1. Say the World Changing Word

I am a
PHILANTHROPIST!



2. Give its Meaning

Philanthropist means a person who helps those in need by donating time, talent, treasure or money to a charitable cause

3. Signal its Gesture

Make a big heart with your fingers in front of you because you care and want to help those in need

4. Tell how YOU can be a **PHILANTHROPIST!**

A Can-Do Crew Kid is a...

PHILANTHROPIST

a person who helps those in need by donating time, talent, treasure or money to a charitable cause

A **PHILANTHROPIST**
has **Compassion**
makes a **Commitment**
and is **Generous!**

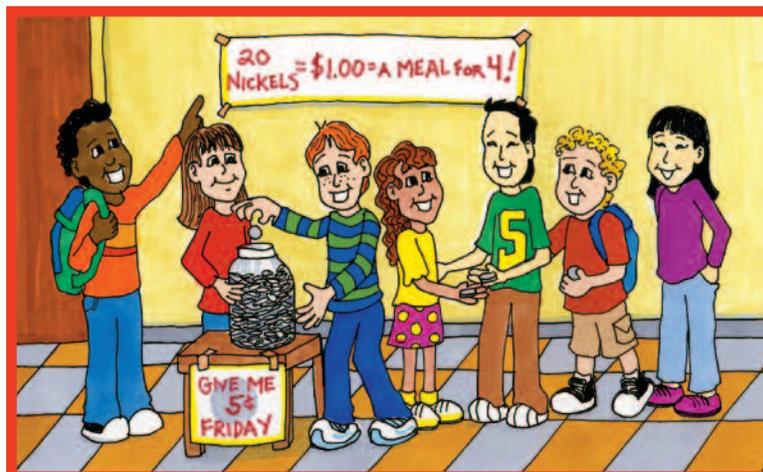
Can **YOU** be a **PHILANTHROPIST?**

Absolutely

YES!!

It's Easy

Let's read aloud the "Give-Me-Five Fridays" story
to see how Lizzie became a **Philanthropist**
and how **YOU** can too!



Read aloud the story, "Give-Me-Five Fridays".
Listen for the rhyming words.

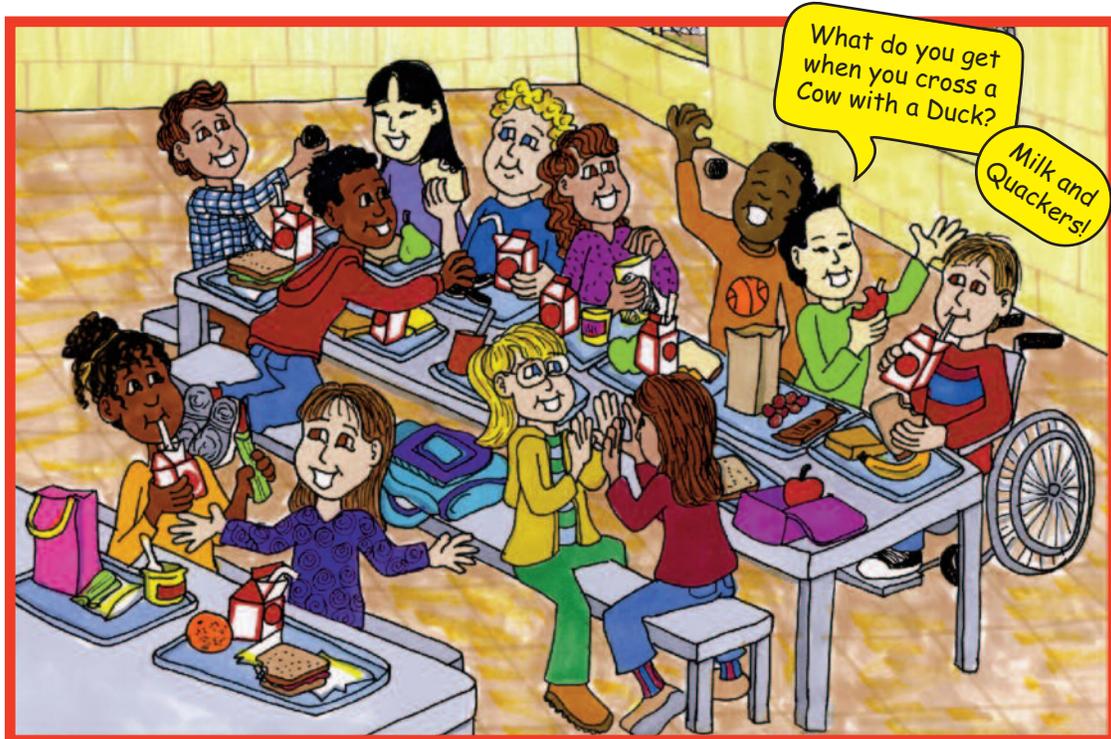
Give-Me-Five FRIDAYS

with the
CAN-DO CREW

by Kiki Stew



Give-Me-Five FRIDAYS



What do you think
That I can do
To make the world better
For me and for you?



My name is Lizzie.
I live in the city
With Jake, my dog
And Rex, my new kitty.

I am just a kid
With not much money.
I like to play
And be real funny.



But sometimes I am sad
Thinking of kids without food.
It makes me feel helpless
And in a foul mood.



I wish for some magic,
A genie or such,
To give food to all kids
It would not take much.

Maybe a big salad,
Peanut butter and jellies,
Apples and bananas
To fill up their bellies.



F.U.N.D.

Food Using
Nickels Donated



So I came up with a plan
That would be a good deed
To help bring good food
To people in need.

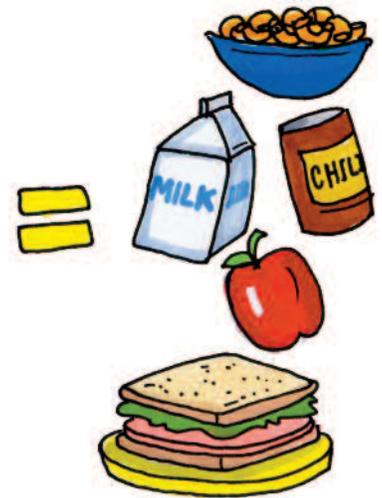
I will first ask permission
From my teacher at school,
To carry out my idea
Which will be really cool!

I will bring to my class
A shiny nickel and say,
Let us start something new,
"Give-Me-Five Fridays".



If all of my classmates
Promised to do just the same,
We would have twenty nickels.
That is a dollar to claim.

A dollar can buy
Four people a meal.
We could feed a whole family,
Wow, what a great deal!



We would help other people
That we do not even know
Eat a good healthy meal
And get stronger and grow.

Maybe it will be tuna,
All chunky and yummy
With green peas and noodles
To fill up their tummies.

It might be chili
Or delicious beef stew.
A nutritious dinner
From the Can-Do Crew!

The meals have vegetables,
Fruit, grains and protein.
I am so very excited,
I think I will just scream!





Just one little nickel
From my classmates and me
Can provide that great meal
At our local food pantry.

We could do that one time,
And then maybe four.
If everyone likes it
We could do even more.

If our class did it each month,
For ten months of the year,
We would help feed forty people.
That is something to cheer!



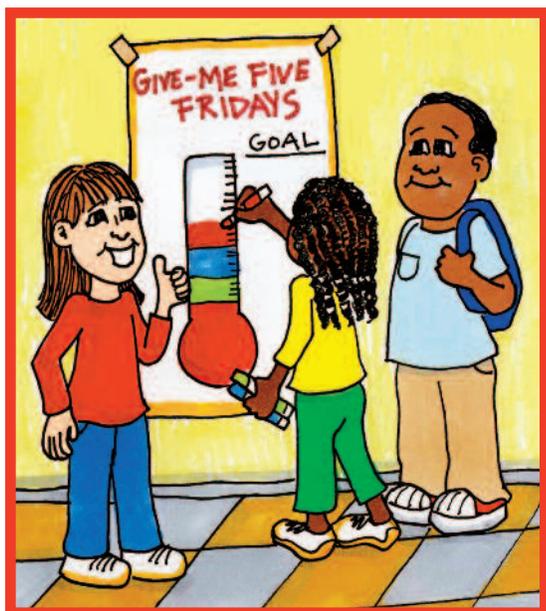
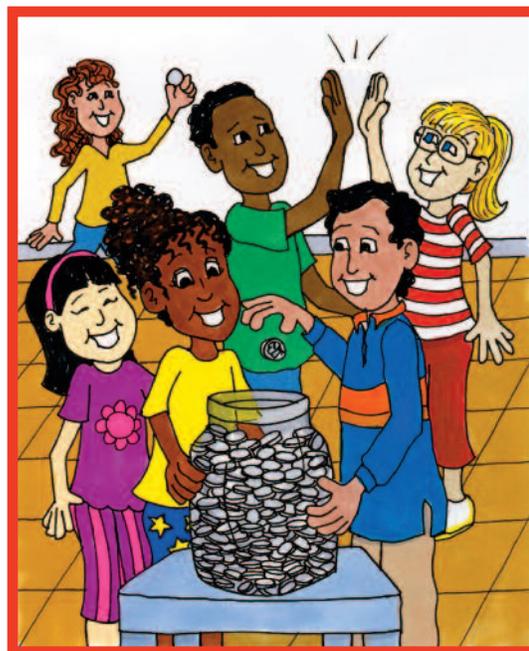
To plan our fundraiser
And get our task done,
We will work as a team.
It will be lots of fun!

We will make plenty of posters
To spread the word around
Starting in our classroom
And on the playground.



We will get a big jar
To keep our nickels inside,
Counting them each week,
Watching them grow with pride.

When our coins are all in
And our goal is complete,
We will donate our nickels
It will be quite a feat!



I can make a big difference
Just little old me
With a nickel and friends
To help feed the hungry.

With love in my heart
And one good idea or two
I can make the world better
For me and for you!



Let's Talk about The Story

Leader's Guide

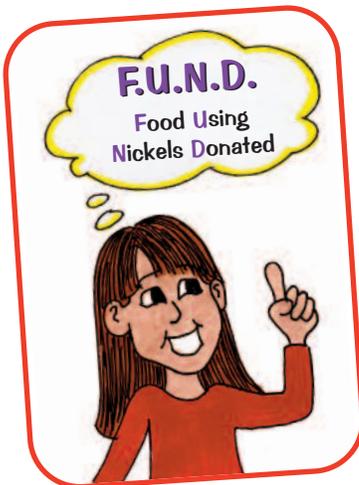
For each question, circle **ALL** of the correct answers.
There may be more than one correct answer for each question.
All of the answers can be found in the story!

Lizzie is sad and in a foul mood at the beginning of the story.
Show how you think she is feeling.

1. Why is Lizzie feeling this way?
- a. She cannot find her favorite toy
 - b. She is thinking of kids without food
 - c. She has scraped her knee on the playground
 - d. It is raining outside



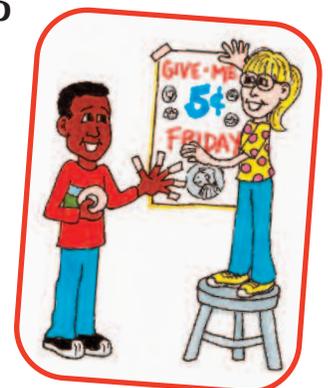
What has made **YOU**
sad and in a foul mood?



2. What is Lizzie's plan?
- a. To bring a shiny nickel to school
 - b. To have her classmates do the same thing
 - c. To walk her elderly neighbor's dog Magic
 - d. To start a "Give-Me-Five Fridays" fundraiser

What do **YOU** think of
Lizzie's plan?

3. What are some of the things The Can-Do Crew must do to get ready for their fundraiser?
- a. Work as a team
 - b. Make plenty of posters to spread the word around
 - c. Get a big jar
 - d. Do their homework



How could **YOU** help
with the fundraiser?

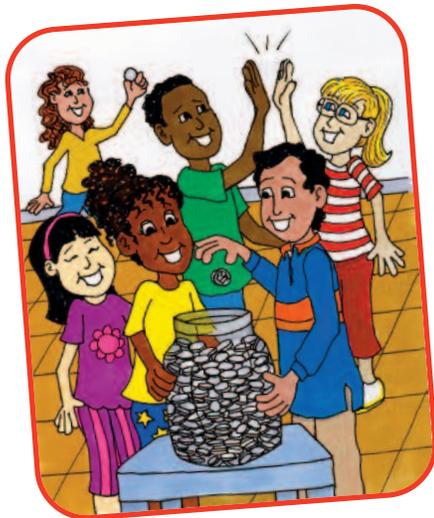
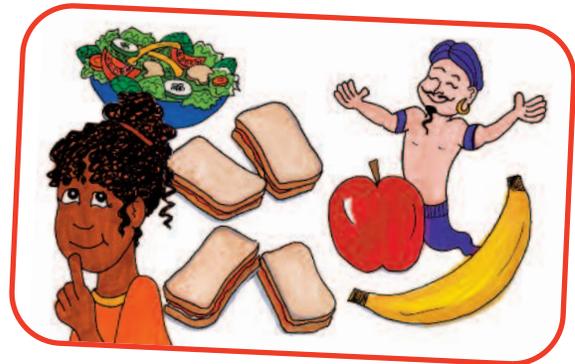
Let's Talk about The Story

Leader's Guide (page 2)

4. What healthy foods does Lizzie describe?

- a. A big salad, peanut butter and jellies, apples and bananas
- b. French fries, all greasy and mushy
- c. Tuna, all chunky and yummy and green peas and noodles
- d. Chili or delicious beef stew

What healthy foods do YOU like to eat?



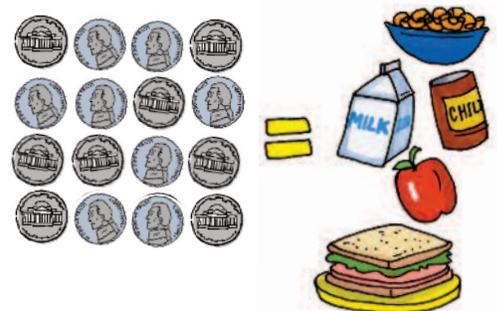
5. The phrase "Give-Me-Five" has several meanings. What are they?

- a. Give each other a "High Five"
- b. Do five chores on Friday
- c. Give Five cents (a nickel) to a fundraiser or charity
- d. Do five push-ups in a row

What other name would YOU give this fundraiser?

6. How can Lizzie make a big difference with one little nickel?

- a. She can ask all of her classmates to donate a nickel, just like her
- b. She can collect twenty nickels
- c. A dollar can buy four people a meal
- d. She can help other people eat a good healthy meal



How can YOU be like Lizzie and make a big difference?

Let's Talk about The Story

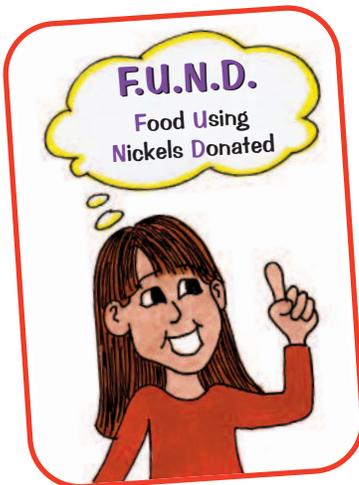
For each question, circle **ALL** of the correct answers.
There may be more than one correct answer for each question.
All of the answers can be found in the story!

Lizzie is sad and in a foul mood at the beginning of the story.
Show how you think she is feeling.

1. Why is Lizzie feeling this way?
- a. She cannot find her favorite toy
 - b. She is thinking of kids without food
 - c. She has scraped her knee on the playground
 - d. It is raining outside



What has made **YOU**
sad and in a foul mood?



2. What is Lizzie's plan?
- a. To bring a shiny nickel to school
 - b. To have her classmates do the same thing
 - c. To walk her elderly neighbor's dog Magic
 - d. To start a "Give-Me-Five Fridays" fundraiser

What do **YOU** think of
Lizzie's plan?

3. What are some of the things The Can-Do Crew must do to get ready for their fundraiser?
- a. Work as a team
 - b. Make plenty of posters to spread the word around
 - c. Get a big jar
 - d. Do their homework

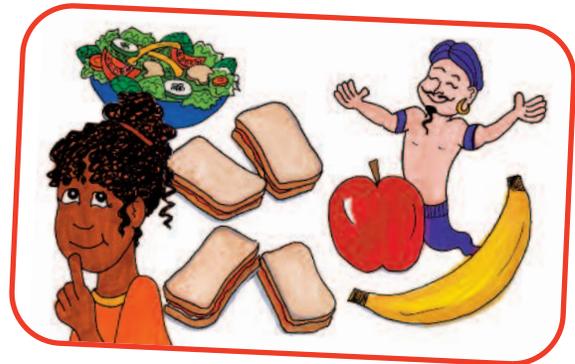
How could **YOU** help
with the fundraiser?



Let's Talk about The Story

4. What healthy foods does Lizzie describe?
- a. A big salad, peanut butter and jellies, apples and bananas
 - b. French fries, all greasy and mushy
 - c. Tuna, all chunky and yummy and green peas and noodles
 - d. Chili or delicious beef stew

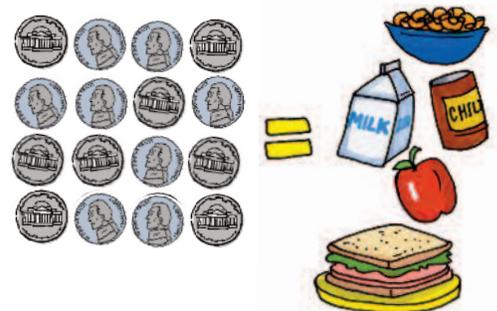
What healthy foods do YOU like to eat?



5. The phrase "Give-Me-Five" has several meanings. What are they?
- a. Give each other a "High Five"
 - b. Do five chores on Friday
 - c. Give Five cents (a nickel) to a fundraiser or charity
 - d. Do five push-ups in a row

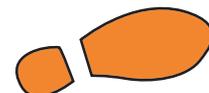
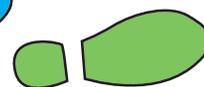
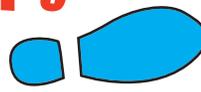
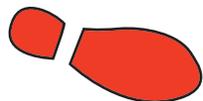
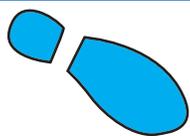
What other name would YOU give this fundraiser?

6. How can Lizzie make a big difference with one little nickel?
- a. She can ask all of her classmates to donate a nickel, just like her
 - b. She can collect twenty nickels
 - c. A dollar can buy four people a meal
 - d. She can help other people eat a good healthy meal



How can YOU be like Lizzie and make a big difference?

The Fun Footsteps to Philanthropy



There are lots of Fun ways to become a **Philanthropist!**

You can donate to those in need:

your **TIME**

your **TALENT**

your **TREASURE**

your **MONEY**

Do YOU have **TIME** to donate?

Before or after school? On weekends? Once a week? Once a month?

What **TALENT** do YOU have to donate?

Can you sing, dance or play an instrument? Sports? Computers?

Do YOU have **TREASURE** to donate?

Books? Clothing? Games or Toys?

Do YOU have **MONEY** to donate?

Nickels? Dimes? Quarters? Dollars?

Do you have a combination of
TIME, TALENT, TREASURE or **MONEY** to donate?

When you are a **Philanthropist**, you can donate one or more of these at the same time. The key is your donation must be to a **Charitable Cause**.

For example:

If you are giving money to a Holiday Flower Sale to help the Salvation Army, then you are a **Philanthropist**.

If you are giving money to a Holiday Flower Sale to help you buy yourself a new bicycle, you are **NOT** a **Philanthropist**.

Why? It is **SIMPLE!**

The Salvation Army is a **Charitable Cause**, buying yourself a new bike is **NOT**.

The Fun Footsteps to Philanthropy Game!

Leader's Guide



Teaching students the difference between Philanthropic and Non-philanthropic acts is fun and engaging in this active learning experience. Helping students understand how their footsteps to a charitable cause empower them to become philanthropists is a key goal of this easy to play game.

Students must utilize their listening skills and agility as well as responsible decision making to keep on the right path to Philanthropy and effective global citizenship.

The object of this game: Understand the difference between **Philanthropic** and **Non-philanthropic** acts by taking the right **Footsteps to Philanthropy** to cross the finish line.

To Start: Designate yourself or something in the room as the Finish line then line up the students in a row going across.
Have students take 10 steps **BACKWARD** - this is the Starting line.

To Play: Read each Footsteps to Philanthropy Situation.
Have students respond with the appropriate Gesture and move forward or backward depending upon their answer.

Before starting the game, please display "The Fun Footsteps to Philanthropy Game!" page (on the next page).
With all students seated, read the opening lines.

How do we know we are being a Philanthropist?
When our Footsteps take us to a Charitable Cause, we are!

Let's see if we can keep our footsteps on the right path to **Philanthropy!**

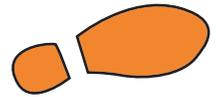
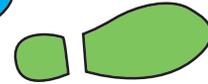
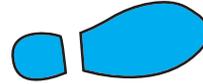
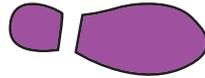
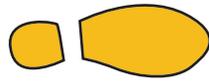
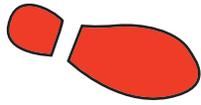
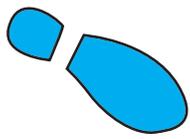
For each situation:

If you are being
a **Philanthropist**,
make the **Philanthropist Gesture**
Then you will move
FORWARD

If you are NOT being
a **Philanthropist**,
shake your head **NO**.
Then you will move
BACKWARD

Keep your footsteps on the right path and
become a **Philanthropist**.
It's **Fun!!** Let's get started!

The Fun Footsteps to Philanthropy Game!



How do we know we are being a Philanthropist?
When our Footsteps take us to a Charitable Cause, we are!

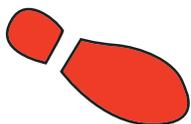
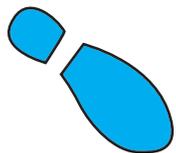
Let's see if we can keep our footsteps on the right path to **Philanthropy!**

For each situation:

If you are being
a **Philanthropist**,
make the **Philanthropist Gesture**
Then you will move
FORWARD



If you are **NOT** being
a **Philanthropist**,
shake your head **NO**.
Then you will move
BACKWARD



Keep your footsteps on the right path and
become a **Philanthropist**.
It's **Fun!!** Let's get started!

The Fun Footsteps to Philanthropy Game!

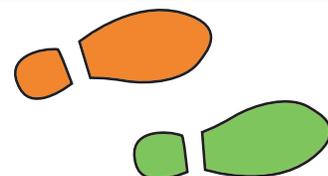
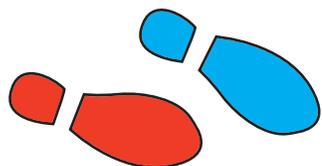
Leader's Guide page 2

Fun Footsteps to Philanthropy Game Situations

Read Aloud to Students

1. You perform your juggling act for the talent show to raise money for cancer research.
Are YOU a Philanthropist?
Yes, make the Philanthropist Gesture.
You are a philanthropist because you donate your talent for a charitable cause.
Take 2 big jumps forward and pretend to juggle.
2. You donate one dollar to the "Save the Polar Bears Foundation" to help save an endangered animal.
Are YOU a Philanthropist
Yes, make the Philanthropist Gesture.
You are a philanthropist because you donate your money to a charity.
Take 3 bear steps forward and growl like a bear.
3. You walk your dog because your father asked you to.
Are YOU a Philanthropist?
NO, shake your head NO.
No, you are not a Philanthropist because you are not donating your time to a charitable cause.
Take one giant step BACKWARD.
4. On Saturday morning you make posters for the Special Olympics Fundraiser that will be held in your town next month.
Are you a Philanthropist?
Yes, make the Philanthropist Gesture.
You are Philanthropist because you donate your time and talent to the Fundraiser.
Take 5 little hops FORWARD and clap your hands.
5. You have a lemonade stand to raise money to buy yourself a new basketball.
Are YOU a Philanthropist?
NO, cross your arms and shake your head NO.
You are not a Philanthropist because you are not raising money for a charity but rather for yourself.
Backstroke as you take 3 steps BACKWARD.
6. After organizing a canned food drive for the local food pantry, you delivered cans and helped stock the shelves.
Are YOU a Philanthropist?
Yes, make the Philanthropist Gesture.
You are you are a Philanthropist because you donated your time for the food pantry.
Take 4 skips forward and raise and wave your hands over your head and give yourself a pat on the back.

Now, tap your feet and do a little dance because you have walked in the Fun Footsteps to Become a Philanthropist!



YOUR Footsteps to Philanthropy!

1. Team up with a partner
2. Have your partner trace the outline of your feet on a piece of paper
3. You do the same for your partner on his/her piece of paper
4. Think about how YOU are going to be a Philanthropist:

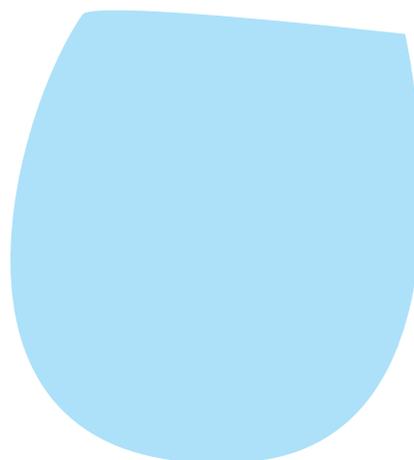
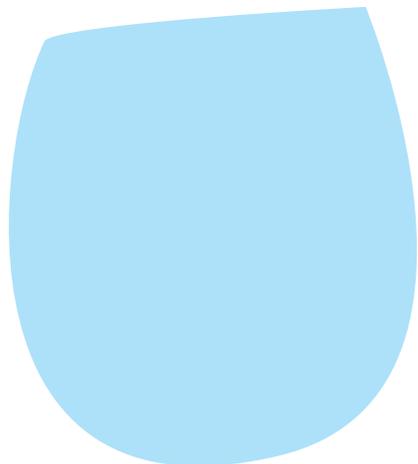
I will donate my **TIME**

I will donate my **TALENT**

I will donate my **TREASURE**

I will donate my **MONEY**

5. Now draw a picture inside your footprints of YOU doing this for a charitable cause.



Who is a PHILANTHROPIST? **YOU be the Judge!**



What does it take to be a **PHILANTHROPIST**?
You "judge" with a **Thumbs UP** or **Thumbs DOWN**
and discuss the "evidence" for your decision.

1. We will be acting out 6 short scenes.
Each scene will have a Group of 5 actors.
The audience is the Judge.

2. The Scene needs to show
PHILANTHROPY
to get a Thumbs Up from the Judge

3. **YOU be the Judge . . .**
at the end of each scene.
Thumbs **UP** - **PHILANTHROPIST**
or
Thumbs **DOWN** - **NOT** a
PHILANTHROPIST

4. With a Thumbs **DOWN**,
the audience remains seated.
Discuss the Evidence for your
NO PHILANTHROPY
decision

5. With a Thumbs **UP**,
everyone stands up and
makes the
PHILANTHROPIST
Gesture Signal.



Let the
**Who is a
PHILANTHROPIST?**
Judging Begin!

Who is a PHILANTHROPIST? **YOU be the Judge!**

Leader's Guide



Orange Group A



Thumbs down: Raising money to buy yourself a new computer game is not for a charitable cause.

Orange Group B



Thumbs up: Organizing the bake sale "Cookies for a Cause!" to raise money for the animal shelter is giving your time, talent and money to a charitable endeavor.

Blue Group A



Thumbs up: Stocking the shelves at the local food pantry with healthy food is giving your time to a charitable cause.

Blue Group B



Thumbs down: Planting vegetables in your Great Aunt's garden is not for a charitable cause.

Red Group A



Thumbs up: Teaching the elderly people at the Senior Center how to play games on their iPads is giving your time and talent to a charitable cause.

Red Group B



Thumbs down: Playing checkers with your Grandma is not a charitable cause.

Who is a PHILANTHROPIST? **YOU be the Judge!**

Orange Group A

Jasmine: Carlos are you are organizing a bake sale?

Sam: Really, what for?

Carlos: I want to raise money to buy myself a new computer game.

Maggie: I know, you can call it "Cookies for Carlos' Computer Game!"

Bradley: Will I be a Philanthropist if I give money to this cause?

Everyone: Thumbs Up or Down

Judges:



What is the Evidence?

Orange Group B

Jasmine: Carlos are you are organizing a bake sale?

Sam: Really, what for?

Carlos: I want to raise money for the animal shelter in our neighborhood.

Maggie: I know, you can call it "Cookies for a Cause!"

Bradley: Will I be a Philanthropist if I give money to this cause?

Everyone: Thumbs Up or Dow

Judges:



What is the Evidence?

Who is a PHILANTHROPIST? **YOU be the Judge!**

Blue Group A

Jamal: Bella, where were you yesterday afternoon?

Kim: We missed having you play with us at the park

Bella: I went with my Great Aunt to help at the local food pantry.

Denzel: Oh, my Uncle saw you stocking the shelves with healthy food.

Yoshi: Does that make Bella a Philanthropist?

Everyone: Thumbs Up or Down

Judges:



What is the Evidence?

Blue Group B

Jamal: Bella, where were you yesterday afternoon?

Kim: We missed having you play with us at the park

Bella: I went with my Great Aunt to plant vegetables in her garden.

Denzel: Oh, my Uncle saw you at your Aunt's house digging in the dirt.

Yoshi: Does that make Bella a Philanthropist?

Everyone: Thumbs Up or Down

Judges:



What is the Evidence?

Who is a PHILANTHROPIST? YOU be the Judge!

Red Group A

George: Angela, why are you heading over to the Senior Center?

Angela: I'm going to teach the elderly people how to play games on their iPads.

Whitney: That's really nice of you to share your time and talent.

Jason: Hey, I'm really good teaching games on the iPad too.
Can I join you?

Kamesha: Will that make you both Philanthropists?

Everyone: Thumbs Up or Down

Judges:



What is the Evidence?

Red Group B

George: Angela, why are you heading over to the Senior Center?

Angela: I'm going to play checkers with my Grandma.

Whitney: That's really nice. Maybe she can teach you how to play the game better!

Jason: Hey, I like to play checkers too. Can I join you?

Kamesha: Will that make you both Philanthropists?

Everyone: Thumbs Up or Down

Judges:



What is the Evidence?



FUNDRAISING

The Can-Do Crew

Super Crew
World Changers

Grade levels: 2,3,4
Subject: Fundraising
Time Frame: 80 - 125 mins

BE A FUNDRAISER, TOO!

Even at a young age, a student can be empowered to help others by becoming a **Fundraiser**. Working cooperatively with others and developing strong relationship skills, students learn how to identify a charitable cause, engage collectively in a successful fundraising activity to benefit a local food pantry and appreciate the impact their efforts have on others.

Included in the Unit:

Time Frame:

- I am a Fundraiser! Definition, Gesture and Example
Let's be Fundraising Super Crew World Changers
Project on screen, read aloud and follow directions (4-5 minutes)
- Be a CAN-DO Fundraiser!
It's Fun to be a CAN-DO Fundraiser!
Project on screen or print page and discuss (4-5 minutes)
- The Can-Do Crew's 10 Easy Steps for a CAN-DO Fundraiser
Project on screen, read aloud, and follow directions (10-15 minutes)
- "Give-Me-Five Fridays" Kick-off - Our 10 Easy Steps Review
Project on screen, read aloud and follow directions (4-5 minutes)
- Let's Get the Word Out! - Press Release
Project on screen or print page and follow directions (5-6 minutes)
- It's Poster Time!
Beforehand, provide poster paper, paint, crayons or markers
Project on screen and follow directions (15-30 minutes)
- Ready to start "Fund" Raising!
Project on screen and read aloud (3-4 minutes)
- Count and Chart our Donations
Project on screen or print page and follow directions (15-20 minutes)
- We Care Card
Project on screen or print page and follow directions (5-6 minutes)
- Before we Deliver our Donations
Project on screen, provide paper for drawing and follow directions (15-30 minutes)

What you will need:

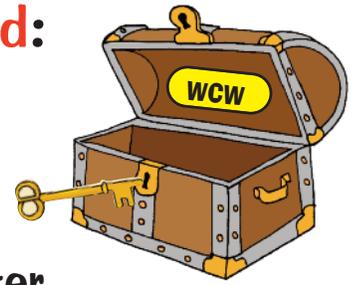
1. Capability to display on screen or print copies
2. Paper for drawing, crayons, markers or paint



Here is our **World Changing Word**:

Fundraiser

Let's discover it's meaning and how we use it to make the world better.

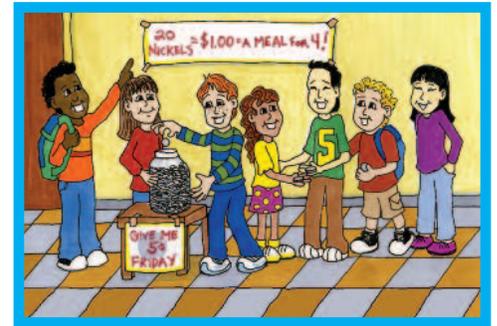


Fundraiser

- a. a person who organizes an effort to collect money (funds) for a cause
- b. an organized effort to collect money (funds) for a cause

I am a **Fundraiser!**

Lizzie wants to raise money for the local Food Pantry. "Give-Me-Five Fridays" raises money for the local Food Pantry.



To help you remember what **Fundraiser** means, make this **Gesture**:



Put your hand in the air like you are making a "High Five"



Let's Be



FUNDRAISING Super Crew World Changers

Here are some ways to be a **Fundraiser**:

Antonio, Bella and Lizzie plan to raise money for the Children's Hospital by having a bake sale.

What are Antonio, Bella and Lizzie doing to become **FUNDRAISERS**?

Rupali wants to donate to cancer research so she sets up a lemonade stand to raise money.

How does Rupali become a **FUNDRAISER**?

George's mom takes her car to the "Boys and Girls Club" car wash to support their charity.

What is the **FUNDRAISER** that George's mom is supporting?

Show your **Super Crew World Changing POWER!**

1. Say the World Changing Word

I am a
Fundraiser!

2. Give its Meaning

- FUNDRAISER** means
- a. a person who organizes an effort to collect money (funds) for a cause
 - b. an organized effort to collect money (funds) for a cause

3. Signal its Gesture

Put your hand in the air like you are making a "High Five"



4. Tell how YOU can be a **FUNDRAISER!**

Be a **CAN-DO** Fundraiser!

How do you feel when you think of people who do not have enough food to eat?



Sad?



Angry?



Scared?



Confused?



Do you think you **CAN DO** anything to help them?



YES?

NO?

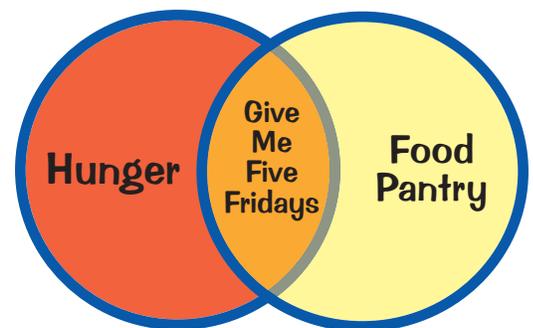
MAYBE?



As **CAN-DO** Crew members,
we ask ourselves,
"what do you think
that we can do
to make the world better
for me and for you?"



What CAN we DO?



- We know people are hungry
- We know the Food Pantry donates food to those in need
- We know money is needed to get the food
- We know we can help raise the money with a Fundraiser
- We **CAN DO** something!
- We **CAN** Be **CAN-DO** Fundraisers!

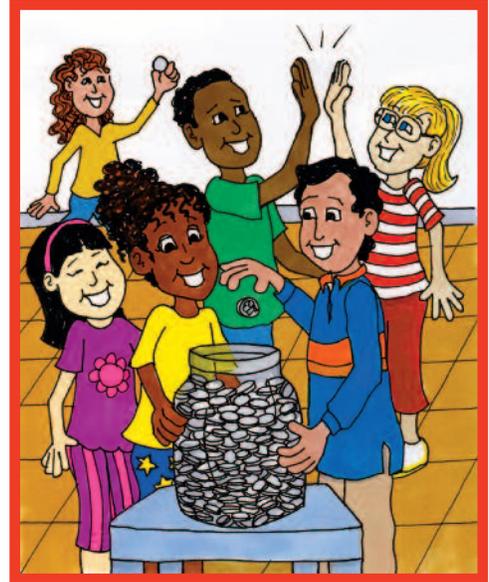
YES!

It is **FUN** to be a **CAN-DO** Fundraiser!

We CAN make the world better by putting on our very own event.

We **CAN DO** a
"Give-Me-Five Fridays"
Fundraiser!!

How do we do that?



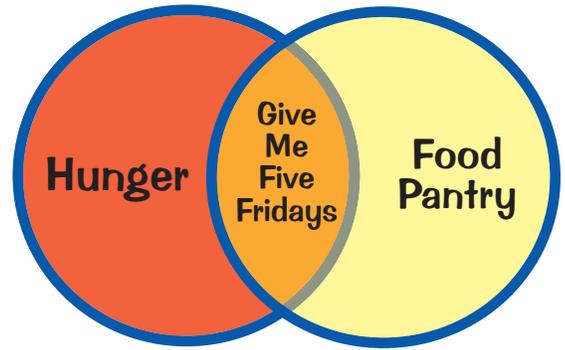
We will follow
The CAN-DO Crew's

10 Easy Steps for a **Can-Do** **FUNDRAISER**



We **CAN** get started **NOW!**

The Can-Do Crew's 10 Easy Steps for a **CAN-DO FUNDRAISER**



Step 1. What will we raise money for?

What is our **CAUSE**?

There are lots of important **CAUSES** that need our help.

Here are some of them. Let's read them together, starting at the top going clockwise:



We need to choose our **CAUSE**.

Our "Give-Me-Five Fridays" Fundraiser's **CAUSE** is Hunger.

We want to bring **Nutritious** food to those in need.

Like in our "Give-Me-Five Fridays" story, we will help the hungry.

Our **CAUSE** is HUNGER

To remember our **CAUSE**, stand up and rub your stomach.

This is our **Gesture Signal** for HUNGER.



The Can-Do Crew's 10 Easy Steps for a **Can-Do FUNDRAISER**

Step 2. **Who will we raise money for?**

What is our **CHARITY**?

A **CHARITY** is an organization that helps a **CAUSE**.

A **Fundraiser** donates money to a **CHARITY**.

A **Philanthropist** donates time, talent, treasure and money to a **CHARITY**.

Like The Can-Do Crew, we will raise funds for the local Food Pantry to help feed those who are hungry.



Our Charity is **THE FOOD PANTRY**

To remember **CHARITY**, let's do a **Gesture Signal**:

Stand up, touch your hand to your mouth, then swing both arms out to the side and bring them together in a circle in front of you.

The Food Pantry is opening its doors wide to feed those in need of food.

That is why this is our **Gesture Signal** for **FOOD PANTRY**.



The Can-Do Crew's 10 Easy Steps for a **Can-Do FUNDRAISER**

Step 3. How are we going to raise the money?
What will our **Fundraiser** be?

There are lots of different kinds of events for **Fundraisers**.
Let's read together some of the fun and popular ideas:

Holiday
Flower Sale

Cake Walk

Bingo

Talent
Show

Dance-a-thon

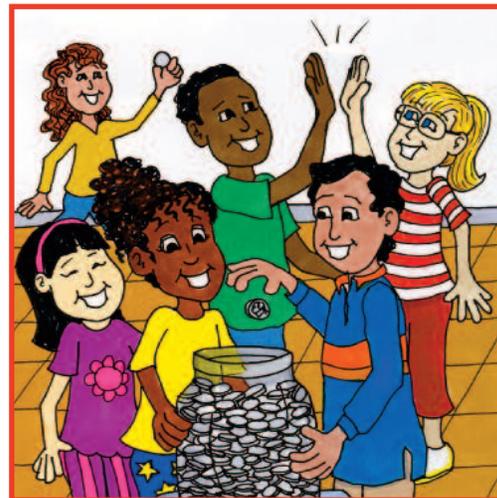
Bake Sale

Car Wash

Craft Fair

Like The Can-Do Crew
we will put on our own

**"Give-Me-Five Fridays"
Fundraiser**



Our **Gesture Signal** to remember our **Fundraiser**
is make a **HIGH FIVE**.



The Can-Do Crew's 10 Easy Steps for a **Can-Do FUNDRAISER**

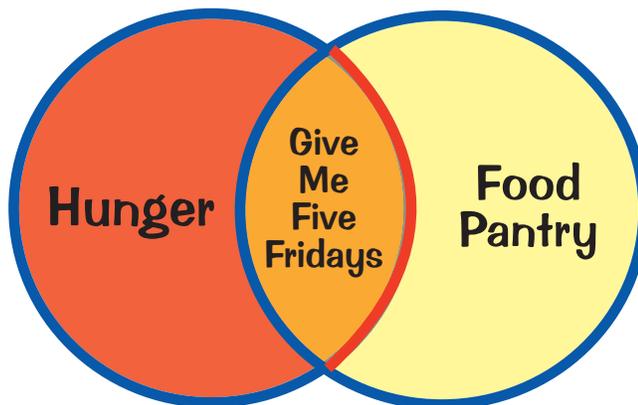
Step 4. Who do we ask permission from to do our Fundraiser?

We need to ask for and receive permission from a responsible adult, such as your teacher or leader.

Here is how to do that:

- Be polite and look the person in the eyes
- Speak slowly and clearly in full sentences
- Introduce yourself using both your first and last name
- Ask may we have permission to hold the Fundraiser?
- Explain:
 - our Cause is Hunger
 - our Charity is The Local Food Pantry
 - our Fundraiser is "Give-Me-Five Fridays"

Take turns practicing with each other asking permission to hold a **Fundraiser**.



Our **Gesture Signal** for ASKING PERMISSION is to put your hands together in front of your chest like you are making a wish.



Now, ask permission from your Teacher or Leader.

The Can-Do Crew's

10 Easy Steps for a **Can-Do FUNDRAISER**

Step 5. How much money do we want to raise?

Set a money goal that you can reach.

In the "Give-Me-Five Fridays" story the goal was for every student to donate a nickel.

Our **Gesture Signal** for our MONEY GOAL is to tap our hands together with our palms up

We want to raise \$ _____.
(Select amount)



Step 6. Who will be in charge and coordinate the Fundraiser?

Choose a **Chairperson** or Two **Co-Chairs**.

A **Chairperson** leads the Fundraiser and makes sure everything gets done properly and on time.

It can be your **Teacher, Leader or a very responsible student or students.**

Our **Gesture Signal** for CHAIRPERSON is to touch your chair and then your chest.



The Can-Do Crew's 10 Easy Steps for a **Can-Do FUNDRAISER**

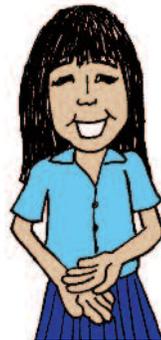
Step 7. Who is going to help with the Fundraiser?

Form a **Fundraiser Event Committee**.

There are a lot of fun things to do Before, During and After a Fundraiser.

Publicity

- Design and make posters
- Write a Press Release
- Make a "**We Care Card**" for our Charity



Treasury

- Count all funds received
- Record all donations
- Chart money collected
- Deliver donations to Charity

Volunteers

- Put up posters
- Provide a collection container
- Clean up after our event
- Take down posters



We are all going to be on the FUNDRAISING EVENT COMMITTEE together.

Let's combine the three categories for our **Gesture Signal**.

Publicity: Put both hands around your mouth like you are going to shout

Treasury: Do our sign for money with your palms up tapping together

Volunteers: Pat your shoulders with both hands like you are ready to help

The Can-Do Crew's 10 Easy Steps for a **Can-Do FUNDRAISER**

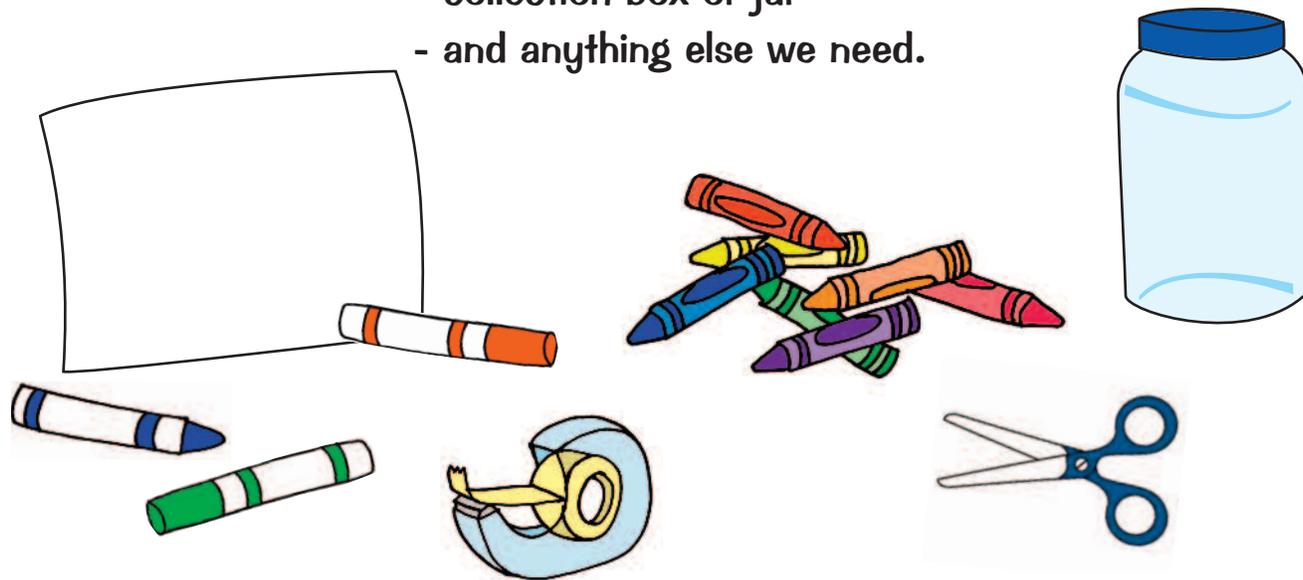
Step 8. **Who will make sure we have all of the supplies we need?**

Choose a **Supplies Coordinator**.

It can be your **Teacher, Leader or very responsible student**

This person will be responsible for getting:

- the poster paper
- markers or crayons
- tape
- collection box or jar
- and anything else we need.



Our **Gesture Signal** for **SUPPLIES COORDINATOR** is to make big circles in front of us as if we are gathering things.



The Can-Do Crew's 10 Easy Steps for a **Can-Do FUNDRAISER**

Step 9. When will everything get done?

Make a **"Give-Me-Five Fridays" Fundraiser SCHEDULE.**

| | |
|-------------------------------|------------|
| Set Date to start Fundraiser: | Date _____ |
| Write Press Release | Date _____ |
| Design and Make Posters | Date _____ |
| Decorate Collection Jar | Date _____ |
| Begin to Collect Donations | Date _____ |
| Set date to end Fundraiser | Date _____ |
| Count and Chart Donations | Date _____ |
| Make "We Care Card" | Date _____ |
| Deliver Donations | Date _____ |

Our **Gesture Signal** for set up a **SCHEDULE** is to make a few hand chops - right hand into left - in front of you



Step 10. What do we do with the funds we collect at the end of the Fundraiser?

Deliver our Donation to our Charity.

Our **Gesture Signal** for **DELIVER OUR DONATION** is cross your hands on your chest and then open then up in front of you.



**Now we are ready to Kick-off
our "Give-Me-Five Fridays" Fundraiser!**

Give-Me-Five Fridays Kick-Off

Let's stand up and do our **10 Easy Steps Gesture Signals** together.

1. Our **Cause** is Hunger
(Rub your stomachs)



2. Our **Charity** is The Food Pantry
(Touch your mouth and swing your arms in a circle in front of you)



3. Our **Fundraiser** is Give-Me-Five Fridays
(Give a High Five)



4. We will ask **Permission**
(Put your hands in a prayer position)



5. We will raise **Money**
(Tap your hands together with palms up)



6. We will choose a **Chairperson**
(Touch your chair, then your chest)



7. We will be on the **Fundraising Event Committee**
(Shout, hand tap, tap shoulders)



8. We will choose our **Supplies Coordinator**
(Make big circles in front of you)



9. We will set up a **Schedule**
(A few hand chops in front of you from left to right)



10. We will **Deliver our Donation**
(Cross your hands on your chest, open them up in front of you)



Let's Get the Word Out!

Leader's Guide

We need to tell people about the **Good Deed** that we are doing and how they can help.

A **Press Release** will do just that.

It is a short easy message with all the information about our **Fundraiser**.

Fill in the correct World Changing Word for each sentence to complete our **"Give-Me-Five Fridays" Press Release**.



We Can Make the World Better!

We are sad that some people do not have enough food and want to do something about it. We have **compassion**.

Our class is having a **Fundraiser**, an organized effort to collect money, called **"Give-Me-Five Fridays"** to help people who are hungry.

Working together as a team, we will **collaborate** for our common goal of raising money for the Food Pantry.

We are asking for a pledge, promise or **Commitment** to make a donation of **One Nickel**.

Twenty nickels equals \$ **1.00** and this will buy a family of four a healthy and **nutritious** meal from the Food Pantry.

All donations are welcome – pennies, nickels, dimes and quarters.

Let us all be **Philanthropists** and help those in need by donating our nickels for a worthy cause!

We can make a big difference by doing this **Good Deed!**

Compassion

Commitment

Nutritious

Fundraiser

Collaborate

Philanthropists

Let's Get the Word Out!



We need to tell people about the **Good Deed** that we are doing and how they can help.

A **Press Release** will do just that.

It is a short easy message with all the information about our **Fundraiser**.

Fill in the correct World Changing Word for each sentence to complete our **"Give-Me-Five Fridays" Press Release**.

We Can Make the World Better!

We are sad that some people do not have enough food and want to do something about it. We have **compassion**.

Our class is having a _____, an organized effort to collect money, called **"Give-Me-Five Fridays"** to help people who are hungry.

Working together as a team, we will **collaborate** for our common goal of raising money for the Food Pantry.

We are asking for a pledge, promise or _____ to make a donation of **One Nickel**.

Twenty nickels equals \$ _____ and this will buy a family of four a healthy and **nutritious** meal from the Food Pantry.

All donations are welcome – pennies, nickels, dimes and quarters.

Let us all be _____ and help those in need by donating our nickels for a worthy cause!

We can make a big difference by doing this **Good Deed!**

Compassion

Commitment

Nutritious

Fundraiser

Collaborate

Philanthropists

It's Poster Time!

Posters will get everyone excited about our **Fundraiser**.
Posters also will help people remember **"Give-Me-Five Fridays"**.

Collaborate in small groups to make your posters.
Be sure to include **Key Words, Phrases and Colorful Pictures**.
Here are some **Poster Pointers** to help you get started.
Be Creative!

Hang them proudly around your school!



We Can Make The World Better!

Donate Coins



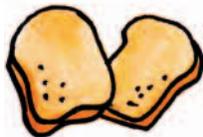
Help the Hungry



5



100%



We Can Make A Difference!



Help us reach our GOAL!



Our Charity is the Food Pantry

It's Container Time, too!

Our **Collection Container** needs to be decorated.



It also needs a sign that says **"Give-Me-Five Fridays"** and **Donations Welcome**
Let's keep it in a safe place!

Ready to Start our "Fund" Raising!

Let's go over what we have done so far:



- Cause is Hunger
- Charity is the Food Pantry
- Fundraiser is "Give-Me-Five Fridays"
- Permission is granted
- Money Goal is set
- Chairperson and Supplies Coordinator are in place
- Fundraising Event Committee is running:
 - Commitments made
 - Press Release written
 - Posters made and hung
 - Collection Container decorated

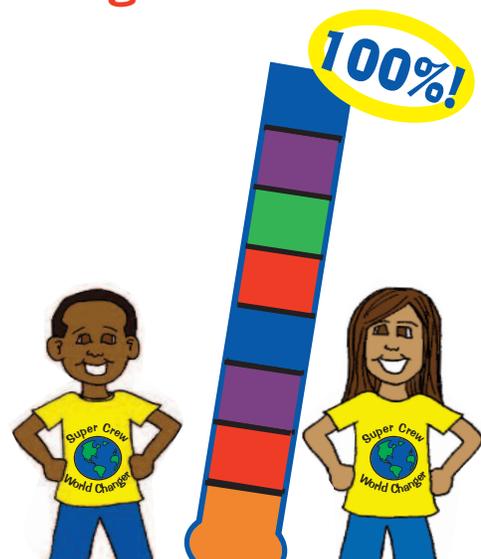
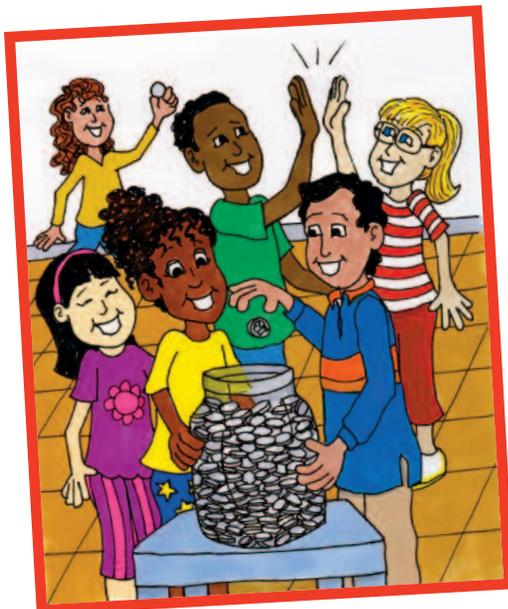


So what's next?

Start Collecting the Funds!

Let's reach 100% of our Goal and be

Super Crew World Changers!

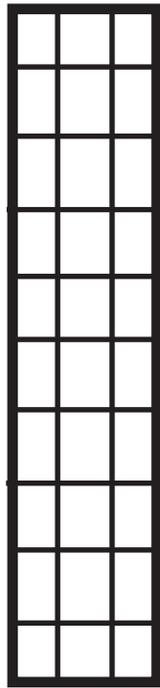
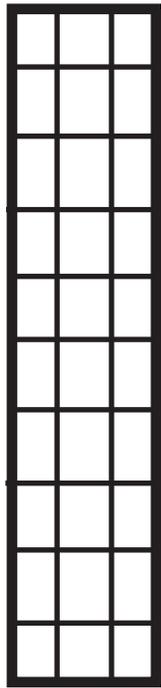


**Super Crew
World Changers**

"Give-Me-Five Fridays" Fundraiser

Count and Chart our Donations

1. Take out the coins from the Collection Container.
2. As you count the money, make an X in the box on the Bar Chart that matches each coin.
3. When all the coins have been charted, add up the total number of coins in each category.
4. Write your totals of Pennies, Nickels, Dimes, Quarters and Dollar Bills.
5. To find the **Grand Total** of your **Donation**, add them all up together.



1¢



5¢



10¢



25¢



\$1.00

Total Pennies



\$ _____ .

Total Nickels



\$ _____ .

Total Dimes



\$ _____ .

Total Quarters



\$ _____ .

Total Dollar Bills



\$ _____ .

Grand Total Donation:

\$ _____ .

Wow - Great Job!!
This is your
"Give-Me-Five Fridays"
Donation to
your Charity!

"Give-Me-Five Fridays" Fundraiser

We Care Card
Leader's Guide



Before we deliver our **Donation**, we want to tell our **Charity** a little about ourselves, our Fundraiser and why we wanted to help.

Using your **World Changing Words**, have each student fill in the blanks below. For the last sentence, have the student write down what he/she hopes the donation will be used for.

Dear _____,

I feel sorry for people who are suffering and want to do something to help them.

I show compassion.

I helped organize an event to raise money for people who are hungry.

I helped organize a **Fundraiser** _____.

Our donations will help buy people healthy food to make their bodies strong.

The food will be nutritious.

Our group worked together on our common goal to put on "Give-Me-Five Fridays".

We collaborated to do our Fundraiser.

Our Fundraiser was a success because each of us did what we said we would do.

We all fulfilled our **Commitments** _____.

We donated our Time, our Talent and our Money for a worthy cause.

It feels great to be a **Philanthropist** _____.

I hope you can use our donation of \$ _____ to _____.

Sincerely,

Fundraiser

Commitments

Collaborate

Compassion

Nutritious

Philanthropist



"Give-Me-Five Fridays" Fundraiser

We Care Card



Before we deliver our **Donation**, we want to tell our **Charity** a little about ourselves, our Fundraiser and why we wanted to help.

Using your **World Changing Words**, fill in the blanks below.

For the last sentence write down what you hope the donation will be used for.

Dear _____,

I feel sorry for people who are suffering and want to do something to help them.

I show compassion.

I helped organize an event to raise money for people who are hungry.

I helped organize a _____.

Our donations will help buy people healthy food to make their bodies strong.

The food will be nutritious.

Our group worked together on our common goal to put on "Give-Me-Five Fridays".

We collaborated to do our Fundraiser.

Our Fundraiser was a success because each of us did what we said we would do.

We all fulfilled our _____.

We donated our Time, our Talent and our Money for a worthy cause.

It feels great to be a _____.

I hope you can use our donation of \$ _____ to _____.

_____.

Sincerely,

Fundraiser

Committents

Collaborate

Compassion

Nutritious

Philanthropist



"Give-Me-Five Fridays" Fundraiser



Before we Deliver our Donations



We want to prepare ourselves for when we deliver our **Donation**.
First, we will role-play taking turns being the **Fundraiser** and the **Charity**.
Practice with a partner what each of you would say.

Remember:

- Introduce yourself
- Speak slowly and clearly in full sentences
- Be polite and look the person in the eyes

Next, make a drawing of your role-play.

Have a speech balloon for both the **Fundraiser** and the **Charity**
on what they are saying to each other.

To make it more interesting, be sure to include some
"Give-Me-Five Fridays" symbols and pictures from your publicity posters.



CARING &
COMMITMENT

The Can-Do Crew

Super Crew
World Changers

Grade levels: 2,3,4
Subjects: Caring & Commitment
Time Frame: 45 - 60 mins

CARING AND COMMITMENT

Caring and Commitment are essential and fundamental character skills for all students. After completing the "Give-Me-Five Fridays" Fundraiser, students' self awareness and self management are heightened as they experience how their caring actions impact the success of the event.

Included in the Unit:

Time Frame:

- I make a Commitment! Definition, Gesture and Example
Let's be Committed Super Crew World Changers
Project on screen, read aloud and follow directions (4-5 minutes)
- We Need Commitment! Commitment Coupon
Project on screen or print page and follow directions (4-5 minutes)
- Decode the Caring Jumble
Project on screen or print page and fill in (10-12 minutes)
- Philanthropy Mystery Theater
Project on screen or print page and perform (15-20 minutes)
- "Fun" Raising Word Hunt:
We need Commitment for Successful Fundraising
Project on screen or print page and follow directions (5-10 minutes)
- Fulfilling our Commitments
Project on screen or print page and follow directions (7-8 minutes)

What you will need:

1. Capability to display on screen or print copies
2. Pencils

Bonus Activities:

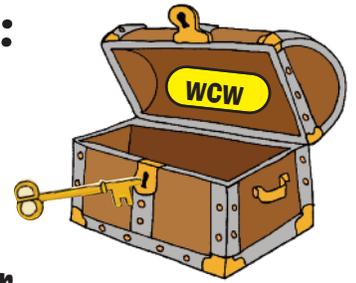
Readers' Theatre: "Give-Me-Five Fridays"



Here is our **World Changing Word**:

Commitment

Let's discover it's meaning and how we use it to make the world better.



Commitment

a promise, pledge or agreement to do something in the future



I make a **Commitment!**



George, Kim and Jason promise to help make posters for the fundraising event.



To help you remember what **Commitment** means, make this **Gesture**:

Put your hand in the air like a pledge



Let's Be



COMMITTED Super Crew World Changers

Here are some ways to make a **Commitment**:

Whitney promises to donate a nickel each week for a month to the hospital.

What is Whitney's **COMMITMENT** to the hospital?

George and his brother pledge to volunteer their time at the lemonade stand.

What are George and his brother doing to make a **COMMITMENT**?

Rupali and Marquand have agreed to make the posters and put up all the signs for the Fundraiser.

How do Rupali and Marquand fulfill their **COMMITMENT**?

Show your **Super Crew World Changing POWER!**

1. Say the World Changing Word

I make a
Commitment!



2. Give its Meaning

COMMITMENT means
a promise, pledge
or agreement
to do something in
the future

3. Signal its Gesture

Put your hand in the air
like a pledge

4. Tell how YOU can make
a **COMMITMENT!**

We Need Commitment!



A **Commitment** is important because everyone needs to DO what they promise they are going to do. The Goal of a **Fundraiser** is to fulfill 100% of the Commitments.

This **Commitment Coupon** puts in writing what you pledge and agree to do for the **Fundraiser**.

Can-Do Commitment Coupon

Event: _____
(Name of Fundraiser)

Date of Commitment : _____
(Today's Date)

I, _____
(Student's Name)

I make a
Commitment

will make **Commitments** to: (put a check in each box)

- Care about those in need
- Work together with my classmates
- Design, make and put up posters
- Write and distribute press release
- Count donations
- Chart donations collected
- Prepare to deliver donations to charity
- _____



(Additional Commitment)

I promise to care
about others



I pledge to
make posters!



I agree to
count and
chart our
donations



I promise to
work together



We can make the world better!

A Good Deed = An Act of Kindness

A Good Deed = An Act of Kindness

Decode the Caring Jumble

Leader's Guide

The Can-Do Crew's Caring Jumble is a scrambled word game which reintroduces and reviews the concepts of Caring and Commitment while honing deductive reasoning skills in a fun and challenging way.

The Jumble is a flexible teaching tool which can be used for both individual or group learning. As students collaborate to solve the puzzle, they have multiple opportunities to practice their positive SEL skills.



"PEKE every SMOPREI
you make
and only EMAK SMOPREIS
OYU can PEKE"

by Anthony Hitt

The Can-Do Crew found this famous quote about **Commitment** but the words are all scrambled up!
Let's help unscramble them to find out what it says.

P E K E K E E P
S M O P R E I P R O M I S E
E M A K M A K E
S M O P R E I S P R O M I S E S
O Y U Y O U
P E K E K E E P

Now, write the words in the correct spaces to fill in the quote.

" **KEEP** every **PROMISE**
you make
and only **MAKE** **PROMISES**
YOU can **KEEP** "

Next, write down all the circled letters.

K P P S E M E R I S O E

Unscramble these letters to decode your Can-Do Crew **Commitment**:

I K E E P my P R O M I S E S!

Philanthropy Mystery Theater

It's time for **Philanthropy Mystery Theater!**
We will be acting out 6 short scenes with
4 actors at a time.

Mystery #1:
Who is playing
what part in each Act?

To figure out this Mystery,
each actor will pick a number
between 1-4 to see which role
he/she will play.

Mystery #2:
What **World Changing Word**
is being acted out?

The audience will be the
Mystery Detectives
who will uncover the Word.

To help you solve each
Mystery, use one of the
following **World Changing Words:**
Philanthropist
Fundraising/Fundraiser
Commitment

After each Mystery is
solved, write down
on the line
the **World Changing Word**
for that Act.

When you are
in the audience,
you need to be
quiet and respectful
and listen to the actors.



Philanthropy Mystery Theater

Leader's Guide

Act 1, Scene 1

Fundraiser

Bonus

Fundraiser

Act 1, Scene 2

Commitment

Act 1, Scene 3

Philanthropist

Act 2, Scene 1

Philanthropist

Act 2, Scene 2

Fundraiser

Act 2, Scene 3

Commitment

Philanthropy Mystery Theater

ACT 1, Scene 1

- Actor 1: I want to raise money for the animal shelter in our neighborhood.
- Actor 2: We can organize a bake sale this weekend.
- Actor 3: My Grandma can help us bake lots of cookies to sell!
- Actor 4: I know. We can call it "Cookies for a Cause!"



BONUS:

"Cookies for a Cause!"
is a...

ACT 1, Scene 2

- Actor 1: I promise to make the posters for the bake sale.
- Actor 2: I pledge to put them up around the school.
- Actor 3: And I agree to be the Treasurer and take charge of the money.
- Actor 4: You know, when we say we are going to do something, we really need to do it!



Philanthropy Mystery Theater

ACT 1, Scene 3

- Actor 1: We really did a Good Deed by donating our time and talent for our bake sale.
- Actor 2: We really had fun making the posters. It did not feel like work at all!
- Actor 3: And donating the cookies we baked with my Grandma was really fun, too!
- Actor 4: We can make a difference being generous, working with friends and helping dogs.



ACT 2, Scene 1

- Actor 1: My Grandpa told me the Library at the Children's Hospital needs books for its patients.
- Actor 2: I have some great books that I loved but just don't read anymore. I am sure the kids at the hospital would like them.
- Actor 3: Me, too! Plus my books are in really good condition. Let's donate them to their Library!
- Actor 4: Wow! You are giving your treasures away to those in need. That is so caring and generous!



Philanthropy Mystery Theater

ACT 2, Scene 2

- Actor 1: Donating our treasures is great!
Now let's raise money, too!
- Actor 2: Since we really care, let's organize a Craft Fair!
- Actor 3: We can ask permission to have it in the
Children's Hospital lobby.
- Actor 4: All the money we collect will go to buying more books
for their library!



ACT 2, Scene 3

- Actor 1: Craft Fair! That means beaded key chains and bracelets.
I can do that!
- Actor 2: I will make popsicle stick boxes and paint them
bright colors.
- Actor 3: My picture frames decorated with shells, rocks and beads
will help raise some money!
- Actor 4: I am not very good at making crafts, but count on me
to get the word out for our Fundraiser.



The Can-Do Crew "Give-Me-Five Fridays"

"FUN" RAISING WORD HUNT

Leader's Guide

The Can-Do Crew's Word Hunt is an educational tool which encourages thinking and problem solving while boosting memory and improving spelling. The Word Hunt is versatile and can be used both as an individual teaching strategy or as a group activity which promotes cooperative behaviors.

Before starting the game, please display the "Fun' Raising Word Hunt" page (on the next page).

You need **Commitment** for successful **Fundraising**.

The word **FUNDRAISING** has many words inside of it.
Try to find as many 3-letter, 4-letter and 5-letter words as you can.

Because the Crew cares so much,
they found the first few words for you.



Fundraising

fun grand

run

The Can-Do Crew "Give-Me-Five Fridays"

"FUN" RAISING WORD HUNT

You need **Commitment** for successful **Fundraising**.

The word **FUNDRAISING** has many words inside of it.

Try to find as many 3-letter, 4-letter and 5-letter words as you can.

Because the Crew cares so much,
they found the first few words for you.



Fundraising

fun grand
run

"Give-Me-Five Fridays" Fundraiser

Fulfilling our Commitments

To reach our goal of **100%** for "Give-Me-Five Fridays", we will need to fulfill **ALL** of our **Commitments**.

Have we done that?

1. Read each **Commitment** aloud
2. Check off each box
3. When we have reached 100%, stand up and shout,

"We are Super Crew World Changers!"



The Can-Do Crew



ALTRUISTIC ALL-STARS
Altruism

HANDFUL OF COMPASSION
Compassion



THE ROAD OF RESPECT
Respect



BE A PHILANTHROPIST
Philanthropy
Fundraising
Caring & Commitment

COOPERATION CREW
Cooperation



HEALTHY HERO
Nutrition



BE A LEADER!
Empathy
Empowerment
Inclusion



SPOTLIGHT ON INTEGRITY
Integrity



KINDNESS KID
Consideration
Kindness
Multigenerational
Relationships
Community



GENEROUS GARDNER
Generosity



A TRUE FRIEND
Friendship